

# Atari Plans New Matrix Title

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Atari is planning to release another video game based on The Matrix Trilogy just in time for Christmas. Their 2003 title *Enter the Matrix* sold approximately 6 million copies. I found *Enter the Matrix* to be disjointed and far removed from its namesake. The storyline, if you can call it that, was hard to follow, the goal was unclear, and the "action scenes" were boring and repetitive. I hope for more with *The Matrix: Path of Neo*.

"The new game takes a different approach and selects major events of three movies and gives the player an opportunity to slip into the role of Neo and play "important" scenarios. Tomshardware is carrying the [blurb](#) [2]. No mention of it on Atari's site as of yet.

UPDATE: Turns out Reuter's is carrying the [story](#) [3] as well.

[Gaming](#)

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## Links:

[1] <http://www.tuxmachines.org/taxonomy/term/69>

[2] [http://www.tomshardware.com/hardnews/20050214\\_170725.html](http://www.tomshardware.com/hardnews/20050214_170725.html)

[3] <http://www.reuters.com/audi/newsArticle.jhtml?type=technologyNews&storyID=7622062>