

Leftovers: Gaming

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- [Ioquake3 Works On Finally Switching Over To SDL2](#) [2]

The ioquake3 open-source game engine derived from the id Tech 3 code-base is working to finally switch over to using SDL2 and ditching the old SDL 1.2 support.

- [Leadwerks Game Engine Finally Arrives on Steam for Linux](#) [3]

Leadwerks, a tool designed for Linux games development that managed to secure enough funding on Kickstarter, has been released on the Steam platform.

It took the Leadwerks people a while to get their software on the Steam for Linux platform, but now it's finally here and Linux users should find it a lot easier to build 3D games from scratch, even if they don't have the special training for it.

- [Leadwerks game engine gets Linux support on Steam](#) [4]

- [New Steam Beta Now Available from Valve](#) [5]

A new Steam Beta version has been released by Valve and it looks like the devs are gearing up for another long development cycle.

The latest major Steam update is only a week old, but the devs from Valve are already pushing

numerous updates. All of these improvements should arrive sooner or later in the Stable branch of the software, depending on how important they are.

- [Valve Releases SteamOS Update That Brings Better Performance and a New Linux Kernel](#) [6]

Valve has just released a new update for the development branch of SteamOS and now the Linux distro features some of the newest packages available.

- [The Journey Down: Chapter Two Is a Gorgeous Adventure Game and It's Out on Linux ? Gallery](#) [7]

The long-awaited The Journey Down: Chapter Two point-and-click adventure game has been launched and players will get to continue the tale of Bwana and Kito.

- [Time Mysteries: The Final Enigma Hidden Object Game to Arrive on Steam for Linux Soon](#) [8]

Time Mysteries: The Final Enigma, a hidden object game developed and published by Artifex Mundi on Steam, will also get a Linux release.

- [Leaked specs suggest Intel's NUC 2.0 PCs could be future Steam Machines](#) [9]

More powerful versions of the company's small-form-factor systems could include Core i5 and i3 Broadwell processors and support for 2.5-inch drives and handle up to 16GB of RAM.

- [Steam Now Supports VA-API For In-Home Game Streaming](#) [10]

Another Steam Linux client update is out today and with this latest revision comes VA-API video acceleration support when using Steam on Linux for in-home streaming.

- [Wine 1.7.25 Has A Packet Capture Library](#) [11]

The earlier Wine 1.7.24 started working on a packet capture library while with v1.7.25 is the

working implementation. Wine 1.7.25 also implements more DirectWrite functions, improves the HTML table support, offers more Math VBScript functions, and contains about three dozen bug-fixes.

Gaming

Source URL: <http://www.tuxmachines.org/node/68562>

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