

# Sony gives up on PlayStation Mobile for Android

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Sony has announced that it will no longer support the Android side of PlayStation Mobile, its initiative to support cross-platform indie game publishing for the PS Vita and Google's OS. The service will continue to operate on PlayStation Certified devices running Android 4.4.2 and below, but from Android 4.4.3 and up, Sony can't guarantee that games will play correctly or that users will be able to access the store. Phones and tablets on Android L, the upcoming major refresh, won't have store access at all, and Sony says it has no plans to give any more devices PlayStation Certified status.

[2]

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