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# Blender 2.71 Test Release Issued With New Features

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Blender 2.71 with its Cycles rendering now supports fire and smoke rendering, deformation motion blur, various optimizations, and support for NVIDIA Maxwell cards when it comes to CUDA support. Blender 2.71 also adds OpenGL render options to its UI, animation improvements, multi-threaded animations within the Blender Game Engine, and many improvements within the Freestyle NPR Rendering.

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