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LLVM 3.4.1 Release!

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This release contains bug-fixes for the LLVM 3.4 release and is both API and ABI compatible with 3.4.

A few changes of note are:

- varargs fix for X86.
- Geometry shader support for R600.
- A few c++11 fixes.
- Various other fixes to the AArch64, ARM, PowerPC, R600, and X86 targets.

[2]

[Graphics/Benchmarks](#)

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[1] <http://www.tuxmachines.org/taxonomy/term/148>

[2] <http://lists.cs.uiuc.edu/pipermail/llvm-announce/2014-May/000052.html>