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# ioquake3 move

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- [Ioquake3 Moves Code From Icculus.org To GitHub](#) [3]
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## Links:

[1] <http://www.tuxmachines.org/taxonomy/term/69>

[2] <http://www.linuxgames.com/archives/18541>

[3] [http://www.phoronix.com/scan.php?page=news\\_item&px=MTI2NjY](http://www.phoronix.com/scan.php?page=news_item&px=MTI2NjY)

[4] <http://www.gamingonlinux.com/index.php?threads/icculuss-thoughts-on-unreal-engine-3-games-on-linux.1593/>