

# 8 reasons why Linux won't make it to the desktop

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The Linux Proliferation Agreement is intended as a means to promote the use of Linux on the desktop and asks endusers to become structurally involved in making Linux visible in the public domain. Apart from the support there came a wide range of counterarguments of things that Linux would need to change before it would ever become a viable choice. Let's look into the counterarguments, summarized in the 8 reasons why Linux won't ever make it to the desktop. But do they stop the Linux Proliferation Agreement as well?

(1) Some programs are not available for Linux

Correct. No question about that. For the most part programs from the Adobe/Macromedia suites were mentioned, but no doubt there are more programs for which there is no suitable Linux counterpart yet.

(2) Linux is not a platform for games

Correct as well, but should that stop the Linux Proliferation Agreement? Vista isn't really a gaming platform as well, but who is stopped by that?

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