

# What's New in GNOME 40?

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GNOME 40 has more than a new numbering scheme. Along with its new look comes a new way of working. The old vertical metaphors are gone, replaced by horizontal theming and layouts. Let's take a closer look.

[...]

The GNOME developers aren't locked into standard desktop norms and conventions. They'll happily revisit any aspect of the desktop and work through it to solve a problem. That might mean burrowing into the code and fixing the issue at its root, or it might mean replacing that item with something new. There are no sacred cows.

They're also against providing too many options and preferences. This might seem to fly in the face of the Linux

mantra of choice and flexibility. Tobias calls out to an earlier piece by Havoc Pennington, one of the original GNOME developers and chair of the GNOME Foundation board for its first two years. This describes GNOME's "fewer preferences is better" principle. You might find some of the things that you want to change are now fixed in place.

[2]

Also: [How to install Gnome 40 in Ubuntu 21.04](#) [3]

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[1] <http://www.tuxmachines.org/taxonomy/term/146>

[2] <https://www.howtogeek.com/742539/whats-new-in-gnome-40/>

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