

Music to My Eyes

By *srlinuxx*

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GameSpy is running an introduction to the Doom3 expansion pack, *Resurrection of Evil*, due out April 5, 2005. That's right, in just over a month, not a year and a month. 🌐

"One of the most popular sections of DOOM 3 was the ancient civilization area introduced towards the end of the game, and that's basically where the expansion begins.

There's a short cutscene that sets the story up -- it's a few years later, and you're playing a different character sent in as part of a UAC team to investigate a strange signal coming from the old, now-abandoned base -- and things keep rolling from there. From what we've seen, it's doubtful that anyone will complain about Resurrection of Evil getting off to a slow start."

"The expansion begins when you find a strange artifact back in the UAC facility. There are three "Hunters" in the expansion -- bosses that track you in search of a strange alien artifact." I'm all aflutter! 🌐

Check out the exciting screenshots, trailer, and information [here](#) [2].

[Gaming](#)

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[1] <http://www.tuxmachines.org/taxonomy/term/69>

[2] <http://pc.gamespy.com/pc/doom-3-resurrection-of-evil/590730p1.html>