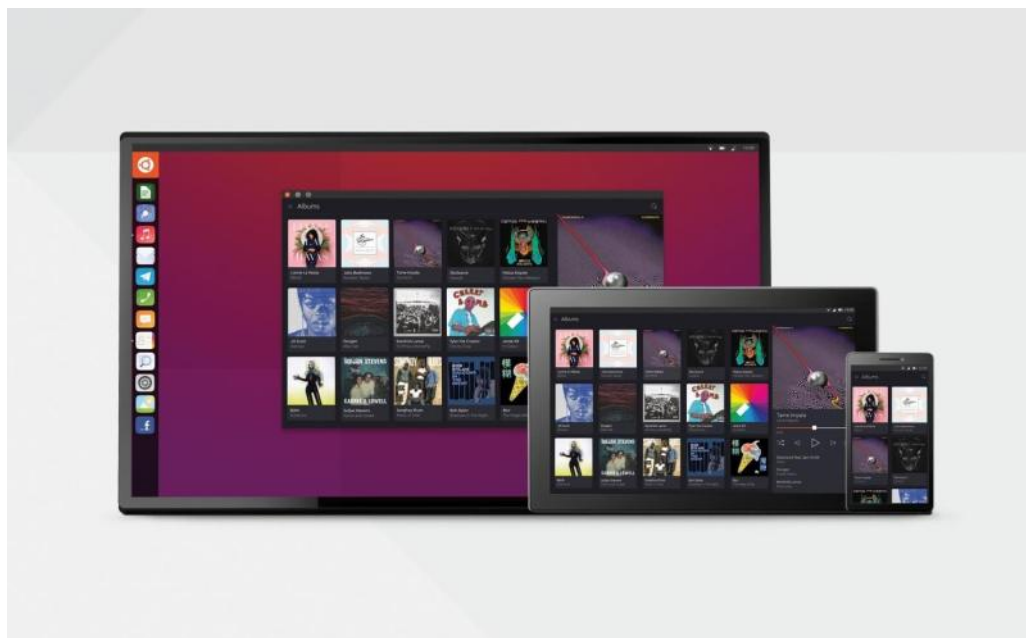


# A Brief History of Ubuntu Touch

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Sensing the tech trend, Ubuntu tried its hands on creating a Linux-based mobile operating system. The first announcement came a decade back and six years down the line, Ubuntu closed the curtains on the project.

What went wrong? How it started? Is Ubuntu Touch still alive? Let's take a look at the history of Ubuntu Touch in chronological order.

The Ubuntu Touch project began with a blog post by Canonical founder Mark Shuttleworth. The blog post, dated October 31, 2011, started with a bold prediction: "By 14.04 LTS Ubuntu will power tablets, phones, TVs and smart screens from the car to the office kitchen, and it will connect those devices cleanly and seamlessly to the desktop, the server and the cloud."

Shuttleworth went on to explain that this move would be accomplished mainly through the use of the company's new desktop environment, Unity. (Unity was introduced in Ubuntu 10.10.) "Unity, the desktop interface in today's Ubuntu 11.10, was designed with this specific vision in mind."

[2]

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