

# Python Programming Leftovers

By *Roy Schestowitz*

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## [Webinar Recording: ?Security Checks for Python Code? with Anthony Shaw](#) [2]

Last week we had a webinar on Python security with Anthony Shaw. He covered a number of places where Python code, including popular frameworks, run into security vulnerabilities. He also showed his PyCharm plugin for showing and fixing known vulnerabilities. The webinar recording is now available.

So much covered in this webinar! Anthony discussed common Python security vulnerabilities, how his plugin helps, how to run it in continuous integration, and more.



## [How to Write a Guest Article for PyBites](#) [3]

Hello Everybody! In this article I'll run through the procedure of using git and github to submit a guest article to PyBites.



## [The Beginner's Guide to Python Turtle](#) [4]

When I was a kid, I used to learn Logo, a programming language that involved a turtle that you could move around the screen with just a few commands. I remember feeling like a computer genius as I controlled this little object on my screen, and this was what got me interested in programming in the first place. The Python turtle library comes with a similar interactive feature that gives new programmers a taste of what it's like to work with Python.



## [Use logzero for simple logging in Python](#) [5]

The logzero library makes logging as easy as a print statement, which is quite a feat of simplicity. I'm not sure whether logzero took its name to fit in with the series of "zero boilerplate" libraries like pygame-zero, GPIO Zero, and guizero, but it's certainly in that category. It's a Python library that makes logging straightforward.

You can just use its basic logging to stdout the same way you might use print for information and debugging purposes, and it has a smooth learning curve towards more advanced logging, like logging to a file.

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## [Create Boing!, our Python tribute to Pong](#) [6]

Following on from yesterday's introduction to Pong, we're sharing Boing!, the Python-based tribute to Pong created by Eben Upton exclusively for Code the Classics. Read on to get a detailed look at the code for Boing!

## [Development](#)

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**Source URL:** <http://www.tuxmachines.org/node/134523>

### **Links:**

[1] <http://www.tuxmachines.org/taxonomy/term/145>

[2] <https://blog.jetbrains.com/pycharm/2020/02/webinar-recording-security-checks-for-python-code-with-anthony-shaw/>

[3] <https://pybit.es/guest-howto-write-guest-posts.html>

[4] <https://realpython.com/beginners-guide-python-turtle/>

[5] <https://opensource.com/article/20/2/logzero-python>

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