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# Wine 5.2 release

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Submitted by Roy Schestowitz on Monday 17th of February 2020 01:14:17 AM Filed under [Software](#) [1]

The Wine development release 5.2 is now available.

What's new in this release (see below for details):

- More compatible codepage mapping tables.
- Support for using the null display driver as a real driver.
- Better UTF-8 support in the Resource and Message Compilers.
- Fixes for using ucrtbase as C runtime.
- Various bug fixes.

The source is available from the following locations...

[2]

Also: [Wine 5.2 With Better Handling For The Null Display Driver, UTF-8 Support](#) [3]

[The Wine 5.2 development release is out](#) [4]

[Software](#)

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**Source URL:** <http://www.tuxmachines.org/node/134152>

## Links:

[1] <http://www.tuxmachines.org/taxonomy/term/38>

[2] <https://www.winehq.org/announce/5.2>

[3] [http://www.phoronix.com/scan.php?page=news\\_item&px=Wine-5.2-Released](http://www.phoronix.com/scan.php?page=news_item&px=Wine-5.2-Released)

[4] <https://www.gamingonlinux.com/articles/the-wine-52-development-release-is-out.16008>