

# KDE: Google, C++ and Qt, Developer Documentation Update

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Created *13/01/2020 - 7:50pm*

Submitted by Roy Schestowitz on Monday 13th of January 2020 07:50:12 PM Filed under [KDE](#) [1]

- [Akonadi / KMail and Google accounts](#) [2]

You can see the consequences of that oversight in KDE bugs, for instance kmail no longer allows addition of gmail account or Dolphin Kio-gdrive authentication with Google account fails. There are probably multiple duplicates in KDE's bugzilla as well.

The Google account used for the integration ? the one that ?owns? the API tokens and a few other things ? has the KDE e.V. board email attached to it. That?s sensible, since Google integration in KDE applications and frameworks is something institutional, not personal (so it wouldn?t make sense to have any individual developer?s address on it). The e.V. exists to support the community, after all.

This does mean that when things break with the integration ? and they have been broken, for months now ? the board gets email with questions. This is a semi-official statement from the board about what?s going on (semi-, because it is on my personal blog, and statements like ?I don?t know? and ?I don?t use? are personal, not institutional).

- [gbgcpp ? Ribbons using Qt](#) [3]

I?ve been involved in the gbgcpp group, a part of the larger Sweden C++ community, for a couple of years. It is fun to see that there is a lot of C++ developers out there, once you start looking for them.

In the next meetup, this Wednesday, there will be both C++ and Qt. The topic is to implement Ribbons in Qt, based on a seminar by Dag Brück. If you happen to be in the vicinity of

Gothenburg, I recommend you to go there!

- [My KDE in 2019: Developer Documentation Update \[4\]](#)

Late 2019 year-end post, I know. It's been a rather busy start to the new year even when I tried to hit the ground running. Unfortunately, some things like blog posts have taken a backseat. Hopefully not for long.

2019 was a wild year for me personally and I don't mean that in the completely good sense. One of the highlights, though, was being hired to do contractual work for KDE as a technical writer and documentation specialist. TL;DR I went through KDE's developer docs and queried a few devs on the state of the documentation and what needs to be done to make it easier for new developers to get started using our libraries/frameworks and contribute to KDE projects.

It was definitely an honor to formally work for the community. I have been a sporadic contributor (lately more just helping out on IRC) and getting the chance to work on more technical matters again and be involved on a deeper level was exciting. Plus, the accountability definitely helped in the motivation aspect. Sadly, due to personal circumstances, I wasn't able to follow up on the matter after the contract formally ended. Fortunately, that period is over and I can get the ball rolling again.

[...]

2019 was spent for analysis and planning so, hopefully, 2020 will be spent putting all of these into action. Writing documentation is often seen as a boring task but, especially when it comes to developer documentation, it can be the perfect opportunity to become familiar with the software and libraries, the tools and processes, and, most importantly, with the people and the community that make KDE awesome

[KDE](#)

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**Source URL:** <http://www.tuxmachines.org/node/132836>

**Links:**

[1] <http://www.tuxmachines.org/taxonomy/term/108>

[2] <https://euroquis.nl/kde/2020/01/13/google.html>

[3] <http://www.thelins.se/johan/blog/2020/01/gbgcpp-ribbons-using-qt/>

[4] <https://jucato.wordpress.com/2020/01/13/my-kde-in-2019-developer-documentation-update/>