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A cure for unfair competition in open source

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In many ways, open source has won. Most people know that open source provides better quality software, at a lower cost, without vendor lock-in. But despite open source being widely adopted and more than 30 years old, scaling and sustaining open source projects remain challenging.

Not a week goes by that I don't get asked a question about open source sustainability. How do you get others to contribute? How do you get funding for open source work? But also, how do you protect against others monetizing your open source work without contributing back? And what do you think of MongoDB, Cockroach Labs, or Elastic changing their license away from open source?

This article (in five parts) talks about how we can make it easier to scale and sustain open source projects, open source companies, and open source ecosystems.

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